

# DANIEL HINCAPIE

STORYBOARD ARTIST - CHARACTER DESIGNER - ANIMATOR

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## Skills and Softwares

Adobe Creative Suite (Photoshop, After Effects, Animate, Premiere, etc)

Toon Boom (Harmony, Storyboard Pro)

Drawing/Drafting, Cinematography, Storytelling/ Writing, Problem Solving, Communication, Humor, Depth and Staging

## Experience

### Seawolf Brooklyn/ Art Consultant

June 2022 - PRESENT, Brooklyn, NY

Tasked with designing, illustrating and installing artwork such as paintings, murals, and merchandise for popular brooklyn restaurant

### Collaborative Junior Film / Lead Character Designer/ Storyboard Artist

September 2022 - December 2022, New York, NY

Responsible for designing and creating model sheets for "Father" character in junior film "Meet Me in the Stars"

Collaborated to storyboard Film sequences while gaining an understanding of the animation pipeline

## Education

### School of Visual Arts / BFA Animation

Class of 2024, New York, NY

Developing relevant skills through various animation related courses, collaborative projects, and individual assignments instructed by industry professionals

Focused on 2D animation techniques and storytelling that can be applied to several other creative industries and projects

### Rutgers University / BS Mechanical Engineering

Class of 2018, New Brunswick, NJ

Developed problem solving and technical skills through courses in Physics, Advanced Mathematics, electronics, 3D modeling, and hands on machining

## Languages

English (primary), Spanish (Fluent),

French (rusty)